

4

HYPERACTIVE

+2 / 2 COMBAT ARTS COMMON TRAIT

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TACTIC: RUSH

Bolster yourself with this Card for X Turns.

While Bolstered, you have +5 Mobility this Turn, plus an additional X Mobility, where X is equal to the number of additional Mineral or Honey you spend.

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4

GAMBIT

INSTINCTUAL COMMON TRAIT

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TACTIC: INTUITION

What else have you to lose? You may only play this Card if you have not yet played a Card this Turn.

When you play this Card, play a Tactic from your Hand at no cost.

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APOI BONUS 1

5

SHARPSHOOTER

APOI MELIF TRIBAL TRAIT

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ATTACK: VALKIR BOWMANSHIP

Play this Card in conjunction with a Shot Attack.

As you concentrate on your next Shot, you bring yourself and the Bow into perfect alignment, then release. Add an additional 3d6 Damage to that Shot.

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3

WAGGLE DANCE

+2 APOI RACIAL TRAIT

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TACTIC: WAR DANCE

You swiftly gyrate your abdomen, winding it up for a swing it at your Foe and knocking them 2 Cells away; they have -2 Mobility on their next Turn.

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APOI BONUS 1B

